SPECIAL ABBILITIES OF ITEMS MAGIC ABILITY of Light of Awakening of Magic Detection of Arrows of Aid of Fists of Energy Blasts of Sleeping of Revitalization of Curing of Sparking of Ropes of Toxic Clouds of Elements of Pain of Jumping of Acid Streams of Undead Turning of Levitation of Wizard Eyes of Silence of Blessing of Identification of Lightning of Holy Bonuses of Power Curing of Nature of Beacons of Shielding of Heroism of Immobilization of Water Walking of Frost Biting of Monster Finding of Fireballs of Cold Rays of Antidotes TYPF WOODEN LEATHER

TO HIT

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2

C MOD

x0.1

x0.25

x0.5

х2

x5

x10

x20

x50

x2

xЗ

x5

x10

x0.75

CASTS Light Awaken Detect Magic **Elemental Arrow** First Aid **Flying Fist** Energy Blast sleep Revitalize Cure Wound Sparks Create Rope **Toxic Cloud** Protection from Elements Pain Jump Acid Stream Turn Undead Levitate Wizard Eye Silence Blessed **Identify Monster** Lightning Bolt Holy Bonus Power Cure Nature's Cure Lloyd's Beacon **Power Shield** Heroism Immobilize Walk on Water Frost Bite **Detect Monster** Fireball Cold Ray **Cure Poison** 

MAGIC ABILITY of Acid Spraying of Distortion of Feeble Minding of Vaccination of Gating of Teleportation of Death of Free Movement of Paralyzing of Deadly Swarms of Sanctuaries of Dragon Breath of Feasting of Fiery Flails of Recharging of Freezing of Portals of Stone to Flesh of Duplication of Disintegration of Half for Me of Raising the Dead of Etherealization of Dancing Swords of Moon Rays of Mass Distortion of Prismatic Light of Enchantment of Incinerating of Holy Words of Reurrection of Storms of Magavoltage of Infernos of Sun Rays of Implosions of Star Bursts of the GODS!

RARE

METALS

COMMON

BRASS

IRON

SILVER

STEEL

GOLD

GLASS

CORAL

LAPIS

CRYSTAL

PLATINUM

BRONZE

PRECIOUS	PEARL	2	2	2	x20
	AMBER	3	3	3	x30
	EBONY	4	4	4	x40
	QUARTZ	5	5	5	x50
	RUBY	6	12	10	x60
	EMERALD	7	15	12	x70
	SAPPHIRE	8	20	14	x80
	DIAMOND	9	30	16	x90
	OBSIDIAN	10	50	20	x100

CASTS Acid Spray **Time Distortion** Feeble Mind Cure Disease Nature's Gate Teleport Finger of Death **Cure Paralysis** Paralyse Deadly Swarm Super Shelter Dragon Breath Create Food **Fiery Flail** Recharge Item Fantastic Freeze **Town Portal** Stone to Flesh Duplicate Item Disintegrate Half for Me Raise Dead Etherealize Dancing Sword Moon Ray Mass Distortion **Prismatic Light** Enchant Item Incinerate Holy Word Resurrection **Elemental Storm** Megavolts Inferno Sun Ray Implosion Star Burst **Divine Intervention**